

# SEARCH

## Early History workshops:

### **Stone Age to the Iron Age – Changes in Britain (KS2)**

Uncover real Stone, Bronze, and Iron Age finds in our mini class dig. Children then each curate a focus object from a specific era of pre-history, before coming together to create their own pre-history museum using these ancient artefacts. The children then take on the role of museum visitors and have a go at a range of hands-on activities, including dressing up, wheat grinding, weaving, and making a bracelet.

### **The Romans – Archaeology in Action (KS2)**

Using real Roman artefacts children can discover more about Romans and the impact they had on Britain. As archaeologists your class will be invited to solve a real archaeological problem. Was it a fort, farm, inn, or temple? Your class decides, after exploring real evidence, thinking critically, weighing up the possibilities, and constructing an argument. They will identify animal bones, sift through soil samples, and use a video microscope to identify clues, put a pot back together, create a mosaic, identify the soldier in the grave, and handle real Roman artefacts.

## Science sessions:

### **Rocks and Fossils – Geology in Action (KS2)**

As Geologists your class will explore our collection of rocks, minerals and fossils. Children will learn to identify rocks using keys and scientific analyses, investigate how rocks are formed, and separate soils to categorise them from their constituent rocks and organic matter. Find out about which rocks and minerals are in your shopping basket, and which are the best rocks to use to make a building waterproof.

### **Dinosaurs and Beyond (KS1)**

Discover who met a dinosaur, how we know dinosaurs existed, and which animal group they belong to. Explore our fossil collection and discover how fossils are formed.

### **Creature Features – Carnivores, Herbivores and Omnivores (KS1)**

An introduction to animal classification. Get up close with and touch our real specimens to compare their main features. Discover the differences between herbivores, carnivores and omnivores.

### **Survive and Thrive – Ourselves and Other Animals (KS1)**

Investigate what all animals need to survive as well as stay healthy. Discover how animals grow and change, including the importance of reproduction.

### **Teeth and Eating (KS2)**

Compare the teeth of carnivores, herbivores, and omnivores to identify the different types of teeth. Discover the functions of the organs in the digestive system. Use our specimens to create a food chain identifying producers, predators, and prey.

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## **Skeletons and Movement (KS2)**

Complete the build a skeleton challenge to discover all about joints, movement and support. Create a healthy plate and find out about different animal diets.

## **Darwin Detectives – Evolution and Inheritance (KS2)**

Explore Darwin's big ideas through hands-on activities with real specimens. Children explore Darwin's tree of life using a wealth of artefacts, from fossils to stuffed mammals, and investigate how evolution through natural selection works by observing bird beak adaptations and experimenting with camouflage.

## **Habitats of Hampshire (KS2)**

Discover more about the habitats of Hampshire - Woodland, Freshwater, Urban, and Coastal - all in one workshop. Identify the type of environment in each one and find out more about the wildlife that live in them. Explore the human impact, both positive and negative, on these local environments.

## **Animals and Classification (KS2)**

Explore the animal specimen collection looking for ways to group them including vertebrates and invertebrates, and animal phylum. Use and make simple keys based on observations to identify the animals in the SEARCH collection.

## **Classic sessions:**

### **Local Study – Gosport's Past (KS1 or KS2)**

Help your class develop an interest and pride in their local area with our hands-on workshop, using real objects from Gosport's past, and first-hand evidence from our museum collections.

### **Time and Toys (KS1)**

Your class take on the role of History Detectives, creating a toy timeline to see how things have changed through time, from out of living memory, within living memory, and today. They can explore old and new through handling artefacts from our toy collection, playing traditional games, investigating push and pulls, observational drawing, and making their own traditional toy to take home.

### **Story Makers – Explore the Museum (Our self-led offer for KS1 or KS2)**

Lead your class through our museum and gallery to discover characters, scenes and themes from our local history and exhibitions. Then it's time for your class to get creative to plan and write their own tales, using our fascinating museum collections and exhibition displays as inspiration for some story making.